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005/017

Serial No.: 10/598,551  
Examiner: Marshall McLeodIN THE CLAIMS

Please amend the claims as follows. This listing of the claims will replace all prior versions, and listings, of the claims in the Application.

1. (currently amended) A method for retrieving digital multimedia content from a network node, comprising: generating a Real Time Streaming Protocol (RTSP) SET\_PARAMETER message to said network node by a client application executing on a digital multimedia device, said message containing at least one of a playlist identifier, a media clip index and a clip offset as well as an indication of an activation time corresponding to an END OF CLIP value; and transferring different digital multimedia content to said digital multimedia device by said network node from a particular content source identified by at least one of said playlist identifier and said media clip index, said transferring commencing at a time determined responsive to said indication of said activation time, wherein said RTSP SET\_PARAMETER message is generated in response to the client application generating a SWITCH message while said network node is streaming current digital multimedia content to said digital multimedia device from a previously identified content source, wherein said previously identified content source comprises a first media clip from which said current media multimedia content is accessed for streaming and the particular content source comprises a second media clip from which said different digital multimedia content is accessed for streaming, wherein the first media clip includes different multimedia content than the second media clip, wherein said network node continues to stream from said media clip until said media clip's boundary is reached and wherein said transferring commencing in response to said media clip's boundary being reached during said streaming.

2. canceled

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3. canceled
4. (previously presented) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said previously identified content source comprises a media clip and said network node terminates streaming from said media clip substantially immediately upon receiving another SET\_PARAMETER message from said client application.
5. (previously presented) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said network node returns a Normal Play Time (NPT) value to said client application in response to said RTSP SET\_PARAMETER message and wherein the NPT value chronologically corresponds to said activation time.
6. (original) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said digital multimedia device accesses said network node over at least one of a wireline network, a wireless network, and a cable network.
7. (original) The method for retrieving digital multimedia content from a network node as recited in claim 1, wherein said digital multimedia device comprises at least one of: digital music players, digital video players, computers, and handheld communication devices enabled to accept streaming media.
8. canceled
9. (currently amended) A system for retrieving digital multimedia content from a network node, comprising: means associated with a client application executing on a digital multimedia device for generating a Real Time Streaming Protocol (RTSP)

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SET\_PARAMETER message to said network node, said message containing at least one of a playlist identifier, a media clip index and a clip offset as well as an indication of an activation time corresponding to an END OF CLIP value; and means for transferring different digital multimedia content to said digital multimedia device by said network node from a particular content source identified by at least one of said playlist identifier and said media clip index, said transferring commencing at a time determined responsive to said indication of said activation time, wherein said RTSP SET\_PARAMETER message is generated in response to the client application generating a SWITCH message while said network node is streaming current digital multimedia content to said digital multimedia device from a previously identified content source, wherein said previously identified content source comprises a first media clip from which said current media multimedia content is accessed for streaming and the particular content source comprises a second media clip from which said different digital multimedia content is accessed for streaming, wherein the first media clip includes different multimedia content than the second media clip, wherein said network node continues to stream from said media clip until said media clip's boundary is reached and wherein said transferring commencing in response to said media clip's boundary being reached during said streaming.

10. (canceled)

11. (canceled)

12. (previously presented) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said previously identified content source comprises a media clip and said network node terminates streaming from said media clip substantially immediately upon receiving another SET\_PARAMETER message from said client application.

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13. (previously presented) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said network node comprises means for returning a Normal Play Time (NPT) value to said client application in response to said RTSP SET\_PARAMETER message and wherein the NPT value chronologically corresponds to said activation time.
14. (original) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said digital multimedia device accesses said network node over at least one of a wireline network, a wireless network, and a cable network.
15. (original) The system for retrieving digital multimedia content from a network node as recited in claim 9, wherein said digital multimedia device comprises at least one of: digital music players, digital video players, computers, and handheld communication devices enabled to accept streaming media.
16. (canceled)
17. (currently amended) A digital multimedia device operable to retrieve digital multimedia content from a network node, comprising: logic for generating a Real Time Streaming Protocol (RTSP) SET\_PARAMETER message to said network node by a client application executing on said digital multimedia device, said message containing at least one of a playlist identifier, a media clip index and a clip offset as well as an indication of an activation time corresponding to an END OF CLIP value; and a player engine operable to play back streaming content from a particular content source identified by at least one of said playlist identifier and said media clip index, said streaming content commencing at a time determined responsive to said indication of said activation time, wherein said RTSP SET\_PARAMETER message is generated in response to the client application generating a SWITCH message while said network node is streaming current

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digital multimedia content to said digital multimedia device from a previously identified content source, wherein said previously identified content source comprises a first media clip from which said current digital multimedia is accessed for streaming, wherein said network node continues to stream from said media clip until said media clip's boundary is reached, ~~and wherein~~ streaming of different digital multimedia content to said digital multimedia device from a respective content source ~~said transferring commencing in~~ response to said media clip's boundary being reached during said streaming, wherein the respective content source corresponding to said different digital multimedia content comprises a second media clip from which said current digital multimedia is accessed for streaming and wherein the first media clip includes different multimedia content than the second media clip.

18. (canceled)

19. (canceled)

20. (previously presented) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, wherein said previously identified content source comprises a media clip and said network node terminates streaming from said media clip substantially immediately upon receiving another SET\_PARAMETER message from said client application.

21. (previously presented) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, wherein said network node includes logic for returning a Normal Play Time (NPT) value to said client application in response to said RTSP SET\_PARAMETER message and wherein the NPT value chronologically corresponds to said activation time.

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22. (original) The digital multimedia device operable to retrieve digital multimedia content from a network node as recited in claim 17, farther comprising means for accessing said network node over at least one of a wireline network, a wireless network, and a cable network.

23. (canceled)

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